







California Secretary of State 1500 11th Street Sacramento, California 95814 (916) 653-3516 For Office Use Only

-FILED-

File No.: BA20240297927 Date Filed: 2/15/2024

| Entity Details | |
|--|--|
| Limited Liability Company Name | MASTER DESIGN CONSTRUCTION LLC |
| Entity No. | 202113410696 |
| Formed In | CALIFORNIA |
| Street Address of Principal Office of LLC | |
| Principal Address | 11830 SEBASTIAN WAY |
| | 105 RANCHO CUCAMONGA, CA 91730 |
| | TAINGHO COCAIVIONOA, CA 31730 |
| Mailing Address of LLC | 4F0F0 HARMONIV LANE |
| Mailing Address | 15950 HARMONY LANE FONTANA, CA 92336 |
| Attention | Julian Bedoya |
| | |
| Street Address of California Office of LLC Street Address of California Office | 11830 SEBASTIAN WAY |
| Street Address of Camornia Office | 105 |
| | RANCHO CUCAMONGA, CA 91730 |
| Manager(s) or Member(s) | |
| Manager or Member Name | Manager or Member Address |
| Julian Bedoya | 16155 Sierra Lakes Pkwy, Unit 160-152 Fontana, CA 92336 |
| | |
| Agent for Service of Process Agent Name | JULIAN BEDOYA |
| Agent Address | 15950 HARMONY LANE |
| Agent Address | FONTANA, CA 92336 |
| Type of Business | |
| Type of Business | CONSTRUCTION SERVICES |
| Email Notifications | |
| Opt-in Email Notifications | Yes, I opt-in to receive entity notifications via email. |
| Chief Executive Officer (CEO) | |
| CEO Name | CEO Address |
| Julian Bedoya | 16155 Sierra Lakes Pkwy, Unit 160-152 Fontana, CA 92336 |

Labor Judgment

No Manager or Member, as further defined by California Corporations Code section 17702.09(a)(8), has an outstanding final judgment issued by the Division of Labor Standards Enforcement or a court of law, for which no appeal is pending, for the violation of any wage order or provision of the Labor Code.

| Electronic Signature | | |
|---|------------|--|
| By signing, I affirm under penalty of perjury that the information herein is true and correct and that I am authorized by California law to sign. | | |
| JULIAN BEDOYA | 02/15/2024 | |
| Signature | Date | |
| - | | |