





Office of the Secretary of State ARTICLES OF ORGANIZATION CA LIMITED LIABILITY COMPANY

1500 11th Street Sacramento, California 95814 (916) 657-5448

For Office Use Only

-FILED-

File No.: 202463816379 Date Filed: 9/13/2024

Limited Liability Company Name	
Limited Liability Company Name	Benjamin Design LLC
Initial Street Address of Principal Office of LLC	
Principal Address	67 GLACIER VALLEY IRVINE, CA 92602
Initial Mailing Address of LLC	
Mailing Address	67 GLACIER VALLEY IRVINE, CA 92602
Attention	
Agent for Service of Process	
Agent Name	Benjamin Undurraga
Agent Address	67 GLACIER VALLEY IRVINE, CA 92602
Durnosa Statement	
	s to engage in any lawful act or activity for which a limited liability nia Revised Uniform Limited Liability Company Act.
The purpose of the limited liability company is company may be organized under the Califor	
The purpose of the limited liability company is company may be organized under the Califor	
The purpose of the limited liability company is company may be organized under the Califor  Management Structure  The LLC will be managed by	nia Revised Uniform Limited Liability Company Act.
The purpose of the limited liability company is company may be organized under the Califor  Management Structure The LLC will be managed by  Additional information and signatures set forth	nia Revised Uniform Limited Liability Company Act.  One Manager
The purpose of the limited liability company is company may be organized under the Califor  Management Structure The LLC will be managed by  Additional information and signatures set forth made part of this filing.  Electronic Signature	nia Revised Uniform Limited Liability Company Act.  One Manager
The purpose of the limited liability company is company may be organized under the Califor  Management Structure The LLC will be managed by  Additional information and signatures set forth made part of this filing.  Electronic Signature  By signing, I affirm under penalty of perjury	One Manager  n on attached pages, if any, are incorporated herein by reference and